



8 Ball Bash Pool Tournament Official Rules

TEAMS:

The play will be mixed (one male, one female) “**Scotch Doubles**” 8 ball, which means the partners on each team take alternate shots when they are in command of the table.

For example here's an imaginary game featuring the team of **Lloyd** and **Ella** vs **Adelaide** and **Quinn**. A shot sequence might go something like this:

1. **Lloyd** breaks, makes a stripe
2. **Ella** makes a stripe
3. **Lloyd** misses
4. **Adelaide** makes a solid
5. **Quinn** makes a solid
6. **Adelaide** makes a solid
7. **Quinn** makes a solid
8. **Adelaide** makes a solid
9. **Quinn** misses
10. **Ella** makes a stripe
11. **Lloyd** makes a stripe
12. **Ella** makes a stripe
13. **Lloyd** makes a stripe
14. **Ella** misses
15. ... and so on.

RULES:

The rules used will be a slightly modified version of the house rules for 8 ball at the West End:

1. Pocket scratches only (cue ball goes in a pocket)
 1. No table scratches (such as hitting an opponent's ball first, failing to hit one of your balls)
 2. In case of a scratch the other team gets "ball in hand" and can shoot from anywhere on the table (not just the kitchen).

3. When shooting at the 8 ball, if legal contact is not made with the 8 (cue ball hitting the 8 first):
 1. the cue ball must hit at least 3 rails, or
 2. the cue ball must hit another ball after hitting a rail
 3. if neither of the above occurs, opponent gets ball in hand anywhere on the table
2. Call pocket, not shot:
 1. No need to say "7 in the corner off the 15", just "7 in the corner" is all you need to say.
 2. No matter how the 7 goes in, as long as it goes in the pocket you called and the shot was clean (7 is the first ball contacted by the cue ball) you get to keep shooting.
3. Open table until a ball is legally pocketed after the break
4. Scratch on the break is "ball in hand" (shoot from anywhere on the table)
5. Early 8/scratch on 8 is a loss
6. If the 8 ball is made on the break it gets spotted and the game goes on. In the case of the 8 ball being made on the break with a cue ball scratch, the 8 gets spotted and game goes on, with the other team shooting from the kitchen with an open table.
7. No jump/masse shots over the shoulder
8. No safeties are allowed. If you cannot legally call a ball and pocket (for example: cue ball or object ball trapped by opponent's balls and remembering that jump shots are not allowed), you must forfeit your shot and the opponent must play the cue ball from where it sits.